



# A Multi-scale CNN for Single Image Spectral Super-resolution 基于多尺度卷积神经网络的 单图光谱超分辨

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**指导老师：魏巍**

**2018年6月7日**



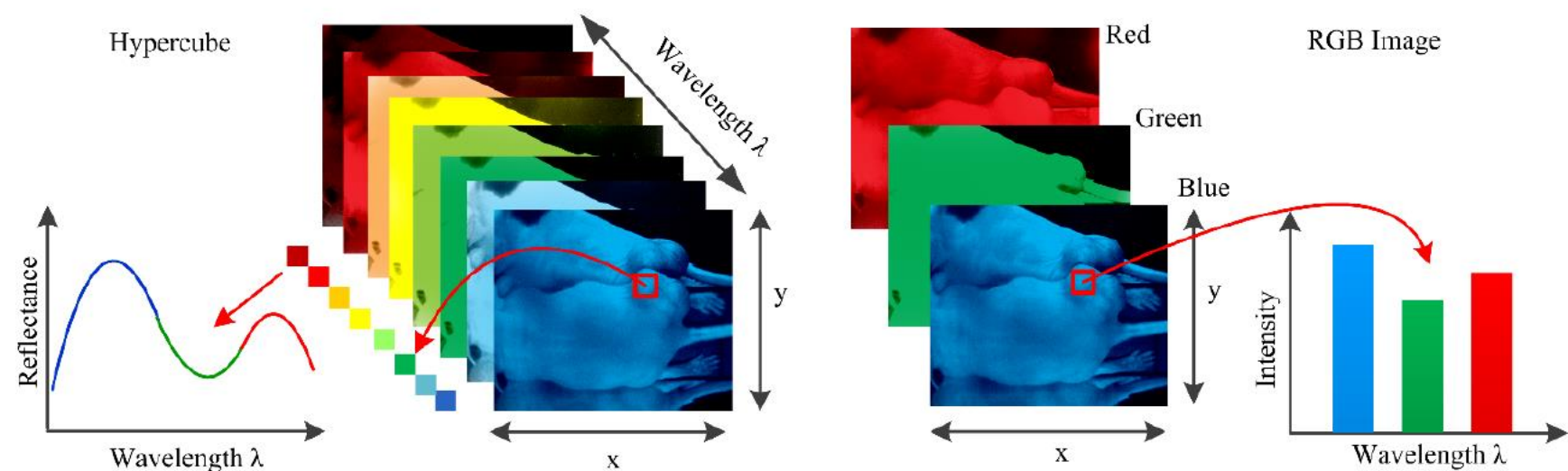
# Contents

- Background
- Proposed method
- Comparison methods
- Implementation details
- Experimental results



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# Hyperspectral Imaging



- narrow wavelength interval (*e.g.* 10nm)
- abundant spectral information

# Hyperspectral Imaging: Application



Object Tracking

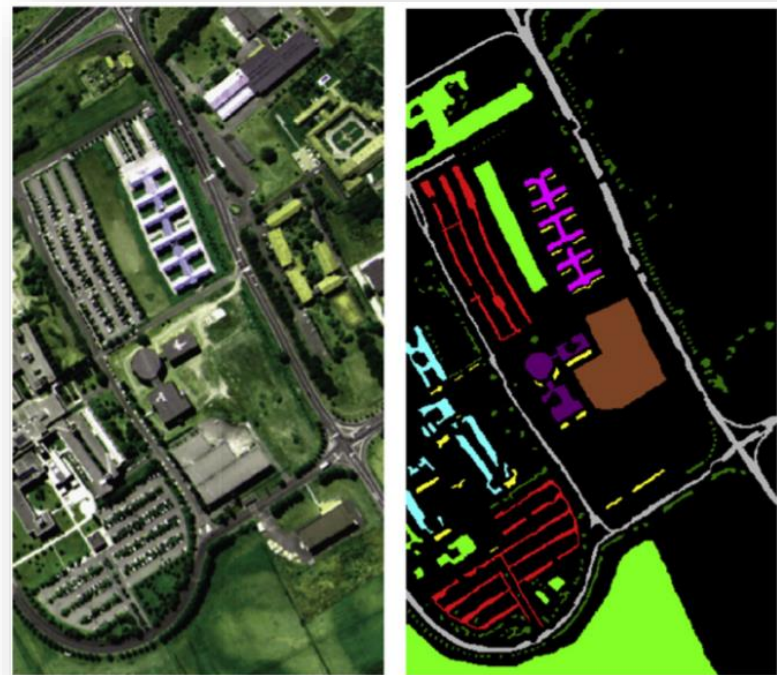
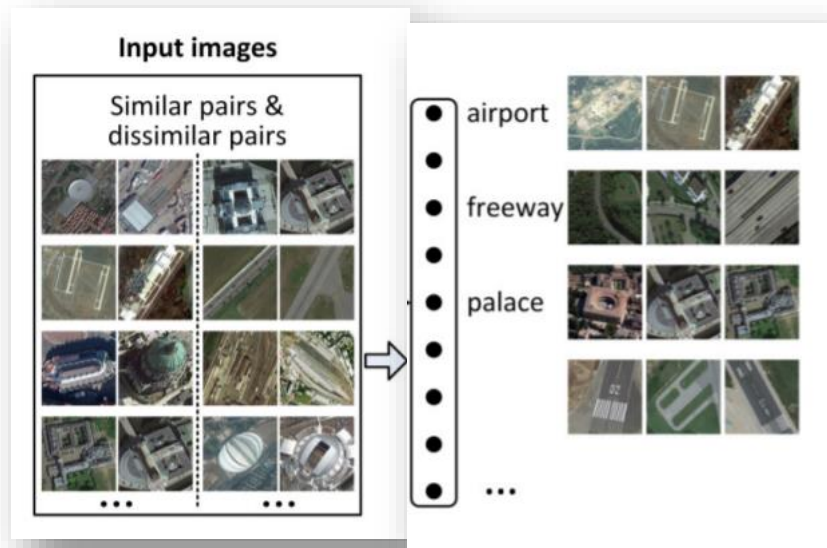


Image Segmentation

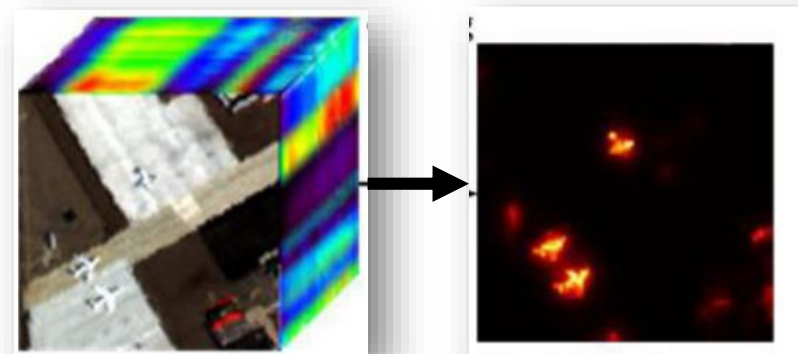
- H.V. Nguyen et al. Tracking via object reflectance using a hyperspectral video camera.
- Y. Tarabalka et al. Segmentation and classification of hyperspectral images using watershed transformation. Pattern Recognition, 43(7):2367–2379, 2010.



# Hyperspectral Imaging: Application



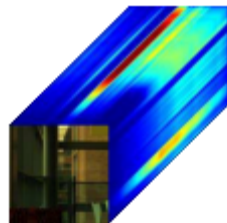
Scene Classification



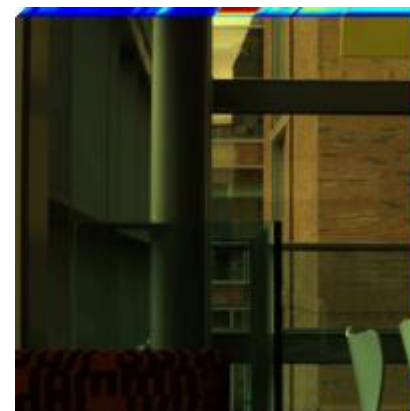
Anomaly Detection

- G. Cheng et al. When deep learning meets metric learning: Remote sensing image scene classification via learning discriminative CNNs. IEEE Transactions on Geoscience and Remote Sensing, 2018.
- X. Kang et al. Hyperspectral anomaly detection with attribute and edge-preserving filters. IEEE Transactions on Geoscience and Remote Sensing, 55(10):5600–5611, 2017.

# Hyperspectral Imaging: Practical Problem



V.S

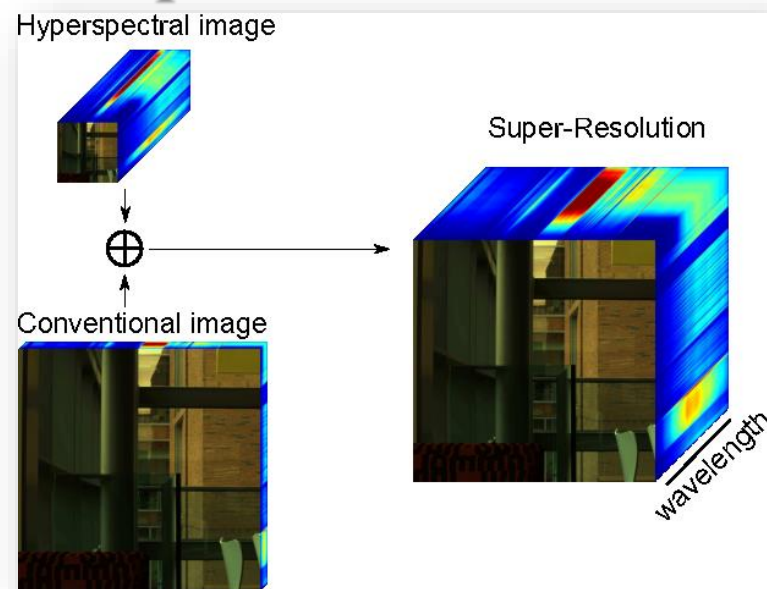


It is hard to directly acquire “ fully high-resolution” image

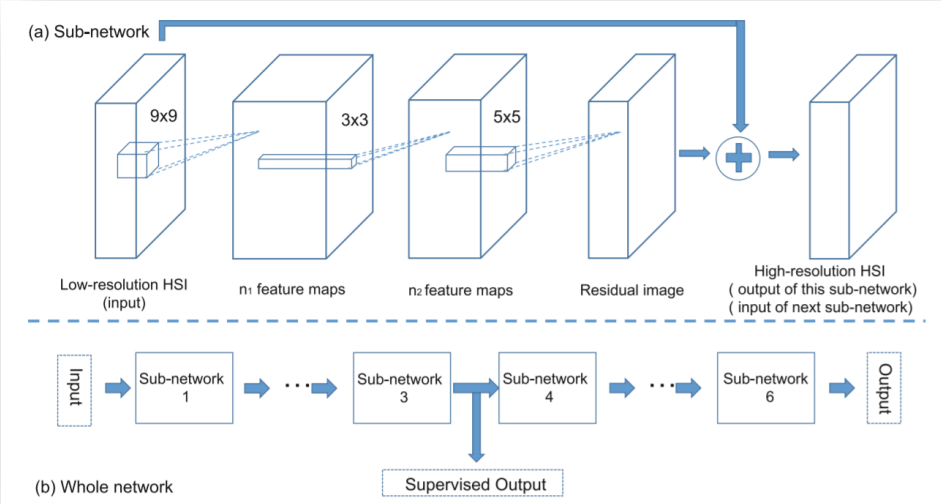
- Hyperspectral image: low spatial resolution
- Conventional image: low spectral resolution

# Solution: Super-resolution Methods

## —— *spatial domain*



Fusion-based Method



Deep Learning

- C. Lanaras et al. Hyperspectral super-resolution by coupled spectral unmixing. CVPR 2015
- Wang et al. Deep residual convolutional neural network for hyperspectral image super-resolution. ICIGP 2017.





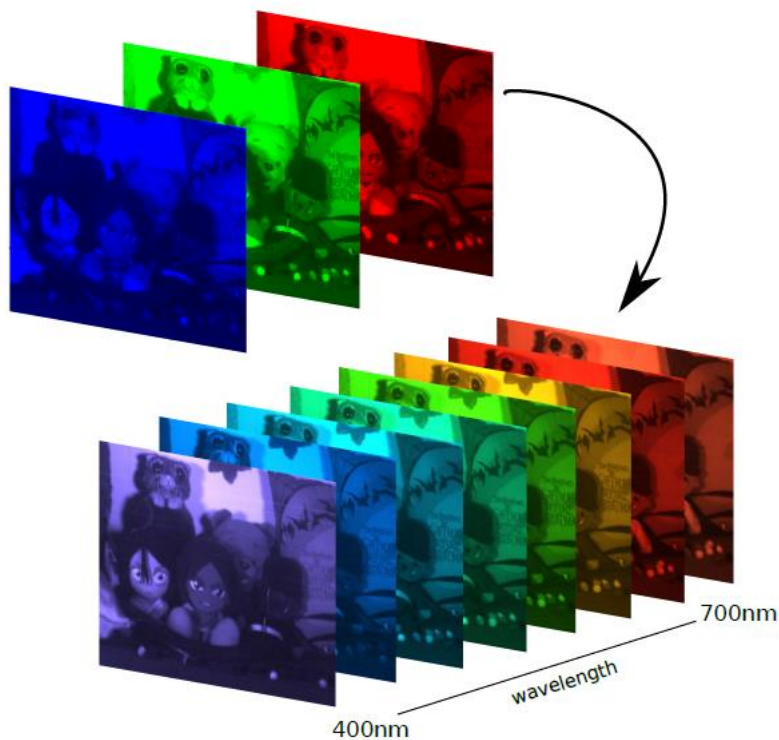
## Solution: Super-resolution Methods —— *spatial domain*

- High cost: still need hyperspectral sensors
- (Fusion-based) need well registered hyper-RGB image pair

*Spatial super-resolution is still not practical in reality!*

# Solution: Super-resolution Methods

## —— *spectral domain*



- Low cost: only RGB sensor is needed
- Single image: no need for extra data in addition to RGB images
- Our work focuses on spectral super-resolution



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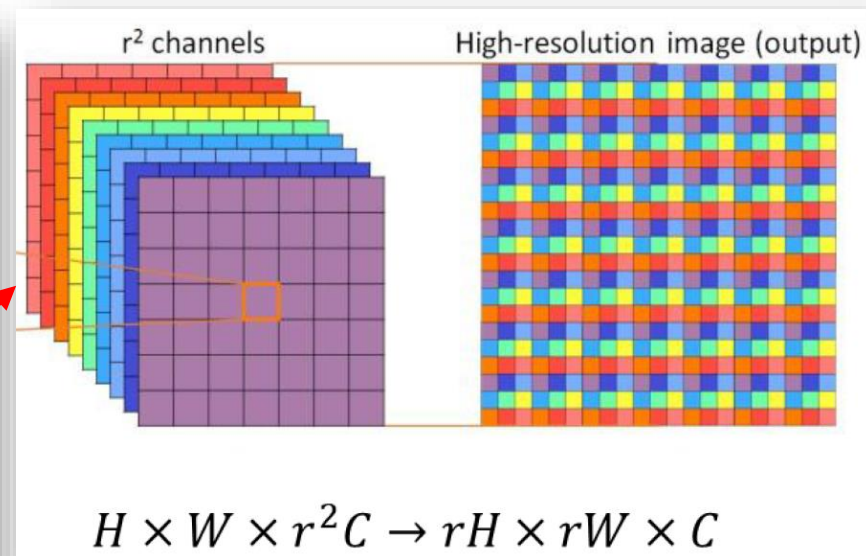


# Motivation

- Inherent correlation of natural images
- Local and non-local similarity
- Multi-scale information

# Basic Building Blocks

<b>Double Conv</b> $3 \times 3$ convolution Batch normalization Leaky ReLU Dropout	<b>Downsample</b> $2 \times 2$ max-pooling
$3 \times 3$ convolution Batch normalization Leaky ReLU Dropout	<b>Upsample</b> Pixel shuffle

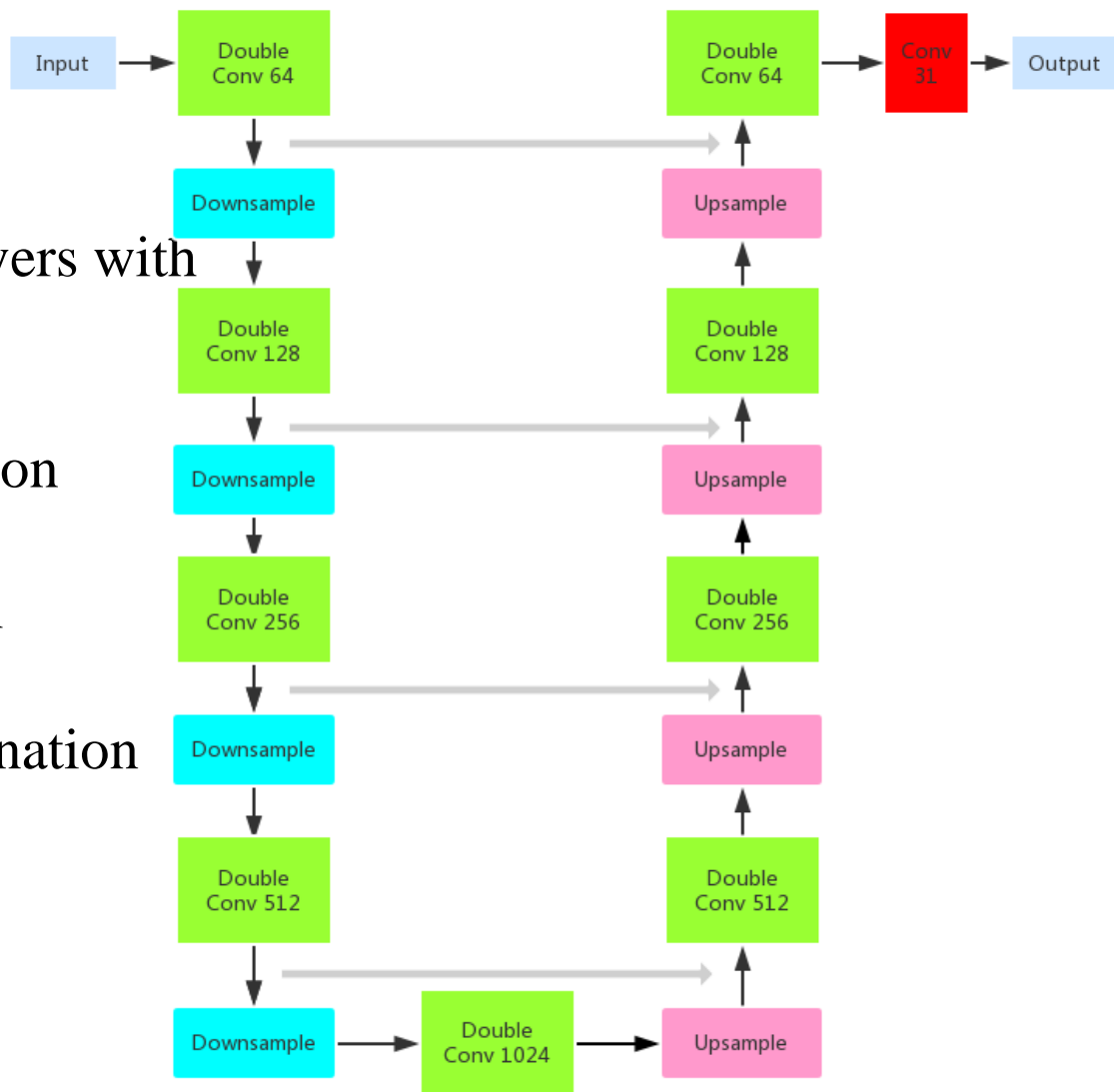


- Conv:  $3 \times 3$  convolution + batch normalization + leaky ReLU + dropout
- Downsample: regular max-pooling layer
- Upsample: pixel shuffle



# Network Architecture

- “Conv  $m$ ”: convolutional layers with an output of  $m$  feature maps
- green block:  $3 \times 3$  convolution
- red block:  $1 \times 1$  convolution
- gray arrows: feature concatenation





# Intuition: encoder-decoder pattern

- Encoder

- ✓ extracting features
- ✓ increasing receptive field
- ✓ non-local information

- Decoder

- ✓ reconstructing spectra based on deep features
- ✓ inducing multi-scale information by skip connections



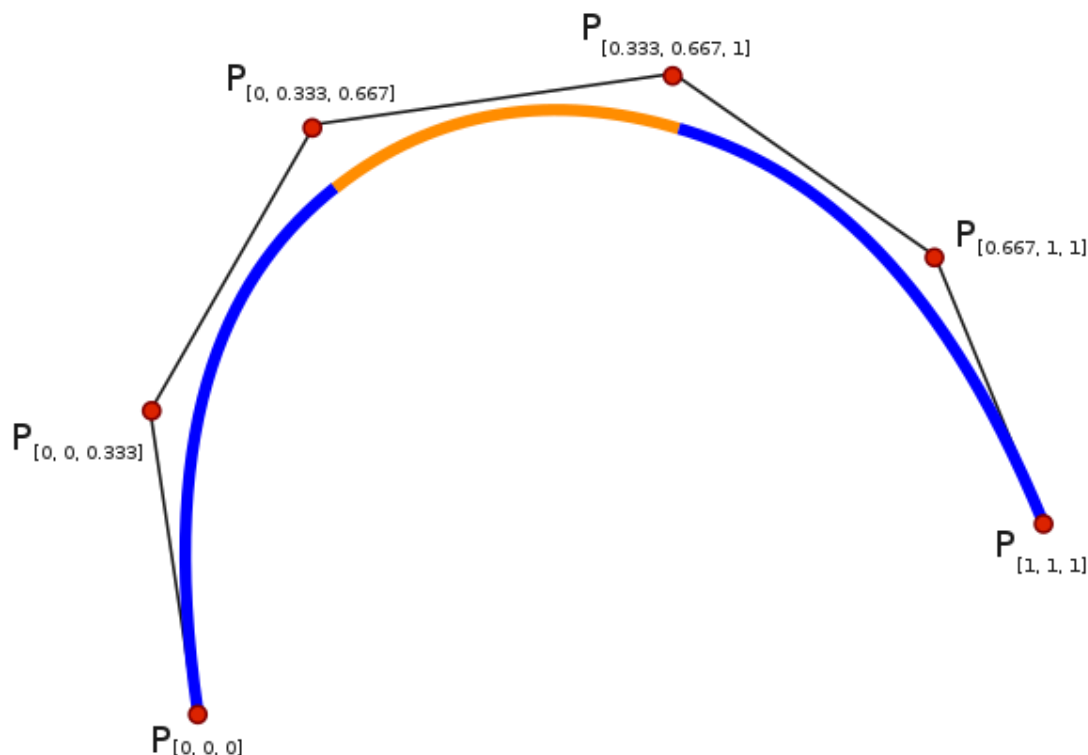


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# Baseline: Spline Interpolation

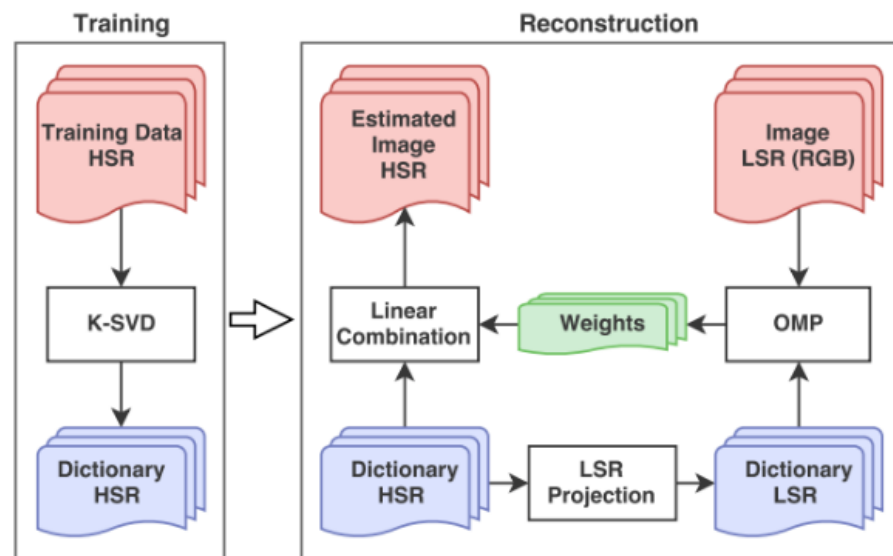
- a polynomial is assigned between each pair of data points
- the boundaries of polynomials are continuously differentiable
- provides small interpolation error despite the low degree of polynomials





# Sparse Coding (Arad et al.)

- Training: compute hyperspectral dictionary using  $K$ -SVD
- Reconstruction: compute sparse coefficients using *orthogonal matching pursuit (OMP)*

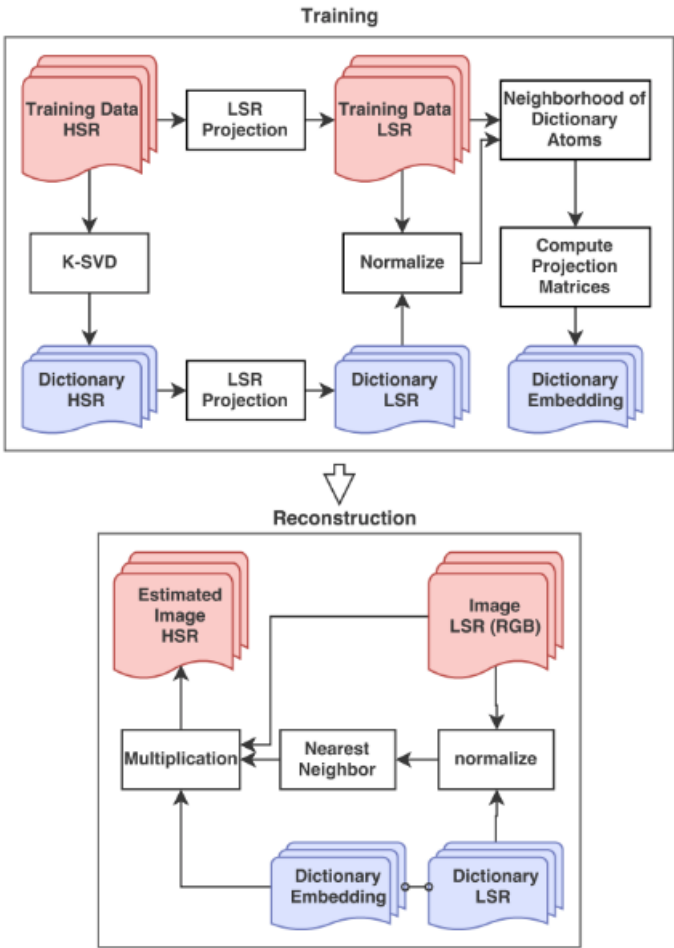




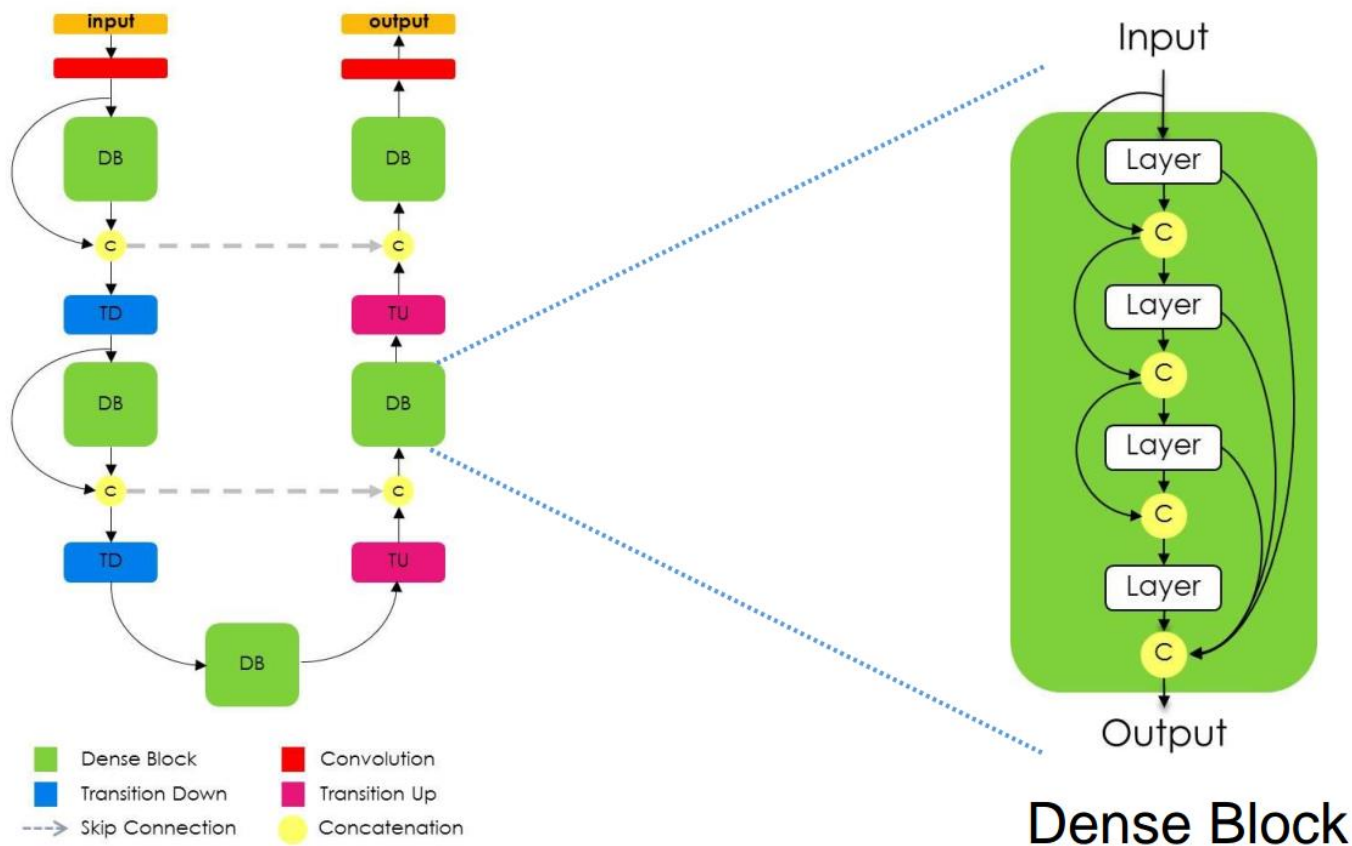


# A+ Method

- Training: compute hyperspectral dictionary using *K-SVD*; compute sparse coefficients via *sparse least square problem*
- Offline compute and store the projection matrices
- Reconstruction: use the projection matrix to embed RGB samples into hyperspectral space



# Deep Learning (Galliani et al.)



S. Galliani et al. Learned spectral super-resolution. CoRR, abs/1703.09470, 2017.  
<http://arxiv.org/abs/1703.09470>.

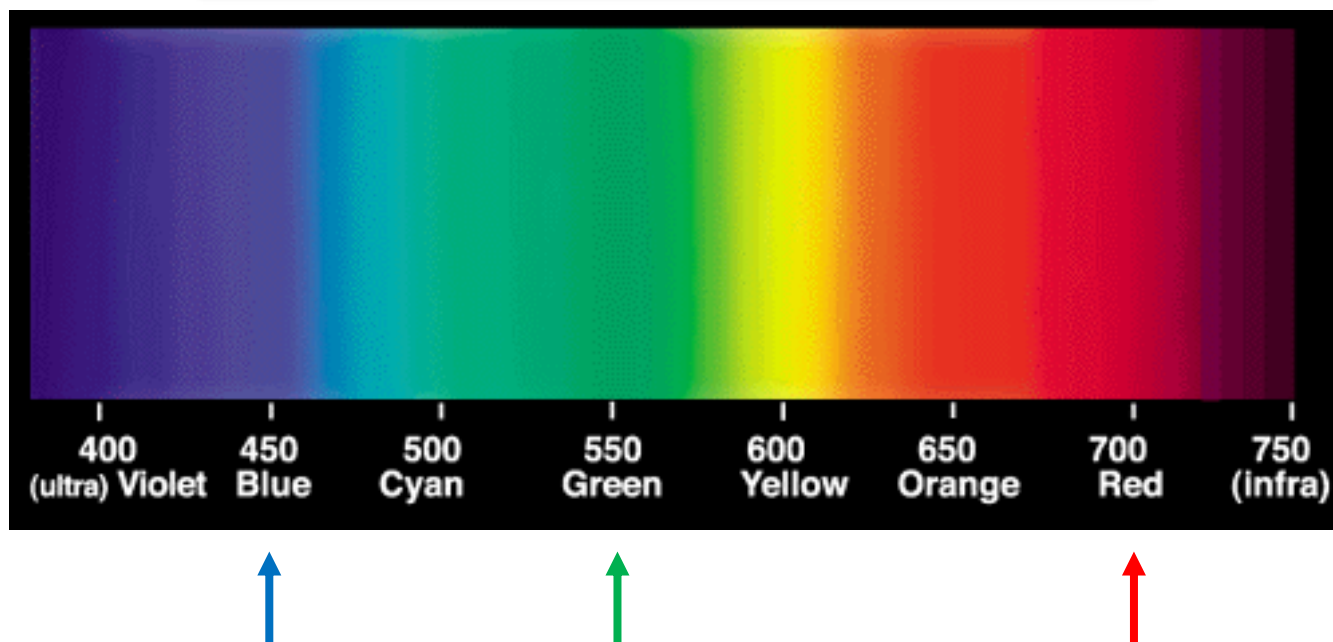


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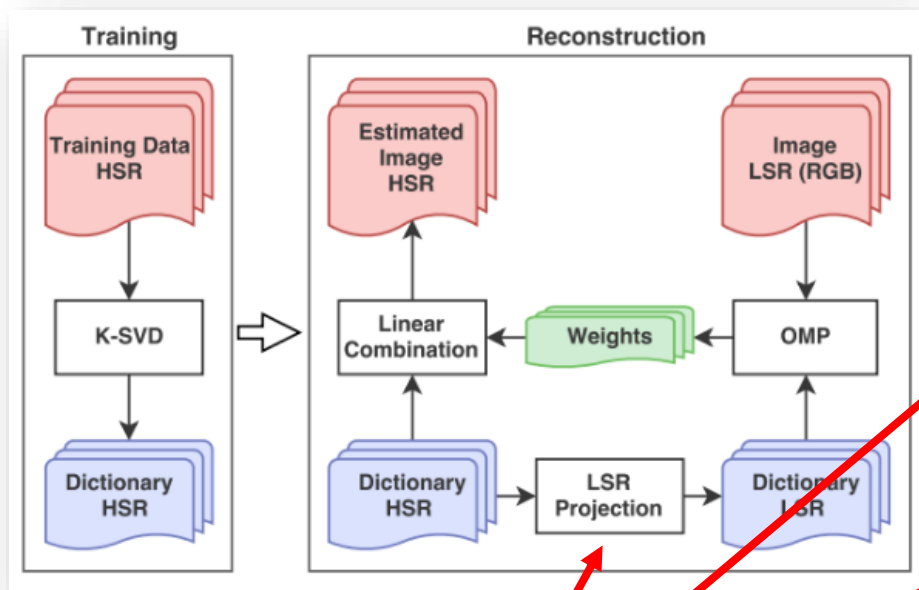
# Spline Interpolation

- data protocol: 31 bands; 400~700 *nm* with 10 *nm* interval
- MATLAB code

```
x = [31, 16, 6];  
y = rgb;  
xx = 1:31;  
spectrum = spline(x, y, xx);
```



# Sparse Coding Methods (Arad et al. & A+)



Fit the LSR projection matrix using training data via regular *linear regression*





# Deep Learning Methods (Galliani et al. & Ours)

- Hyper-parameters

	Galliani <i>et al.</i>	Ours
Dropout rate	0.5	0.2
Slope for leaky ReLU	0.2	0.2
Initial learning rate	$2 \times 10^{-3}$	$5 \times 10^{-5}$
Weight penalty	$1 \times 10^{-6}$	$1 \times 10^{-6}$
Weight initialization	HeUniform	HeNormal

- Optimizer: Adam

- Learning rate decay strategy

- ✓ Galliani et al.:  $2 \times 10^{-3}$  for 50 epochs +  $2 \times 10^{-4}$  for 50 epochs
- ✓ Ours: decayed by 0.93 every 10 epochs

# Dataset: NTIRE2018

	number of images	size	bands	spectral band
NTIRE2018	256 training + 5 test	$1392 \times 1300$	31	$400 \sim 700nm$
CAVE	32	$512 \times 512$	31	$400 \sim 700nm$
HARVARD	50	$1024 \times 1024$	31	$420 \sim 720nm$

NTIRE2018: latest & largest!



NTIRE 2018 challenge on spectral reconstruction from RGB images (CVPR 2018)

<http://www.vision.ee.ethz.ch/ntire18/>



# Evaluation Metrics

## —— *pixel-level reconstruction error*

- absolute root mean square error (RMSE)

$$RMSE_1 = \frac{1}{n} \sum_{i=1}^n \sqrt{\left(I_h^{(i)} - I_e^{(i)}\right)^2}$$

$$RMSE_2 = \sqrt{\frac{1}{n} \sum_{i=1}^n \left(I_h^{(i)} - I_e^{(i)}\right)^2}$$

- relative root mean square error (rRMSE)

$$rRMSE_1 = \frac{1}{n} \sum_{i=1}^n \frac{\sqrt{\left(I_h^{(i)} - I_e^{(i)}\right)^2}}{I_h^{(i)}}$$

$$rRMSE_2 = \sqrt{\frac{1}{n} \sum_{i=1}^n \frac{\left(I_h^{(i)} - I_e^{(i)}\right)^2}{\bar{I}_h^2}}$$

$I_h^{(i)}, I_e^{(i)}$ :  $i$ th element of the real and estimated hyperspectral images

$\bar{I}_h$ : the average of all elements in  $I_h$

$n$ : number of elements in an image



# Evaluation Metrics

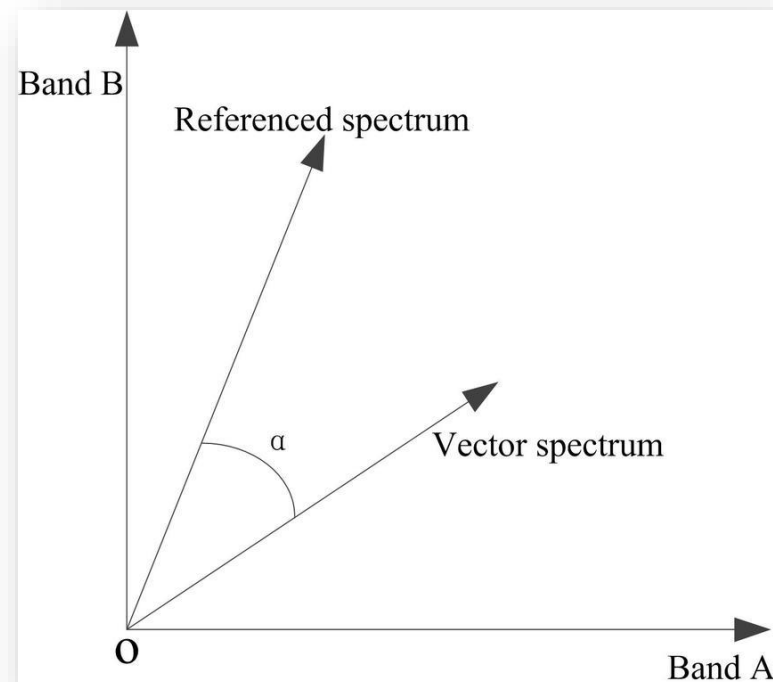
## —— *spectral similarity*

- Spectral angle mapper

$$SAM = \frac{1}{m} \cos^{-1} \left( \sum_{j=1}^m \frac{(p_h^{(j)})^T \cdot p_e^{(j)}}{\|p_h^{(j)}\|_2 \cdot \|p_e^{(j)}\|_2} \right)$$

$p_h^{(j)}, p_e^{(j)}$ :  $j$ th hyperspectral pixel in real and estimated hyperspectral images

$m$ : number of pixels in an image

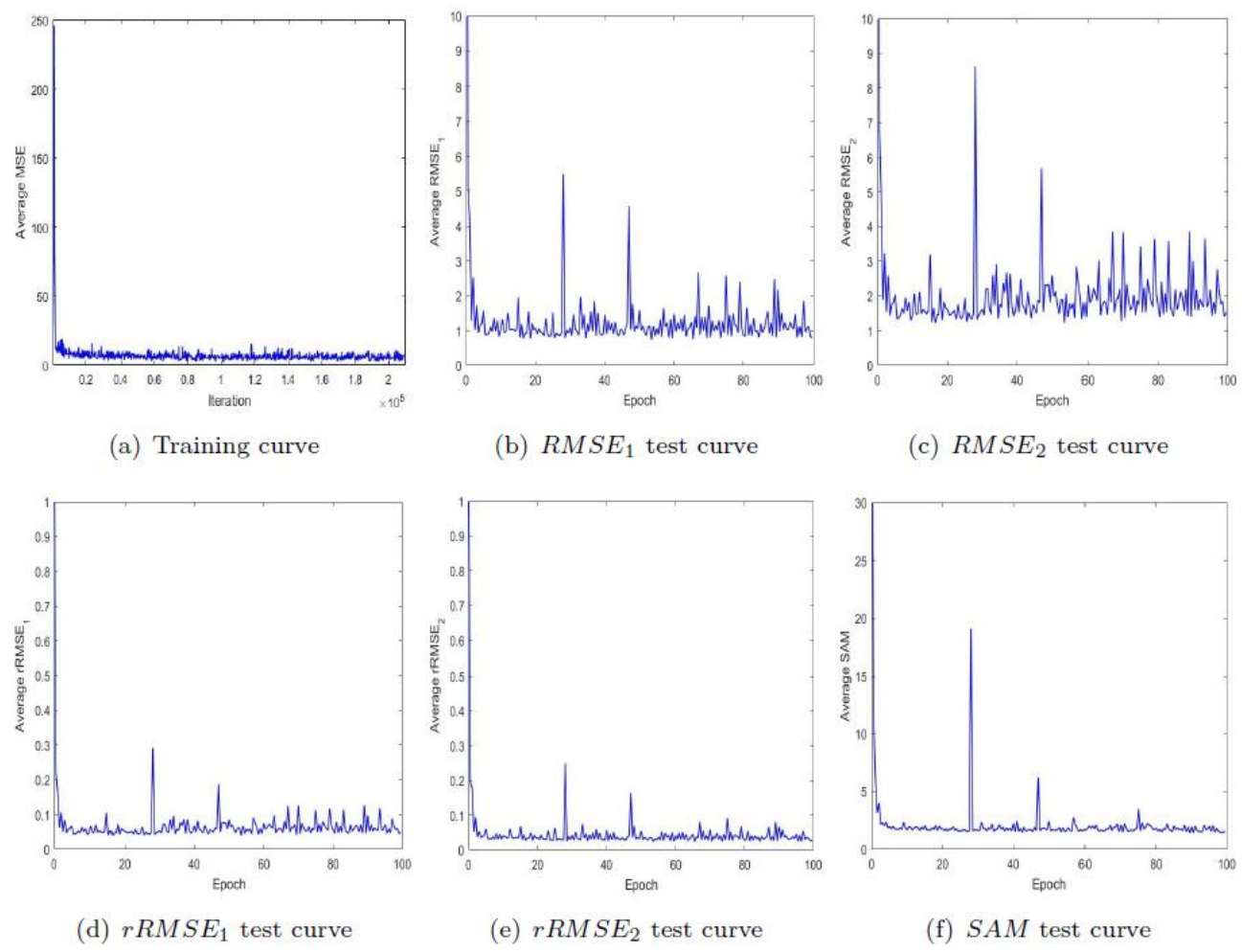




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# Convergence Analysis





# Quantitative Results

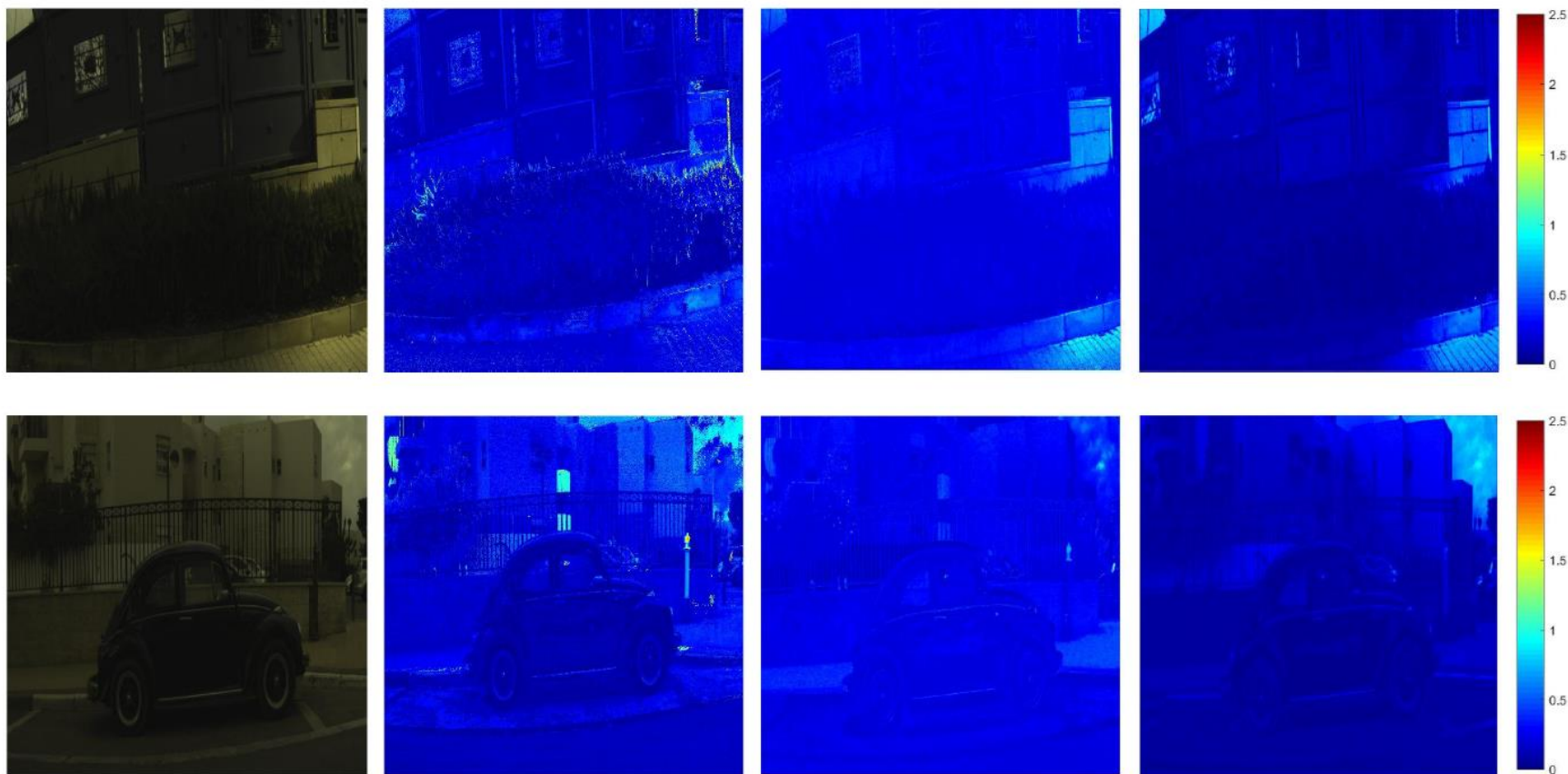
<i>RMSE<sub>1</sub></i>						
	BGU_00257	BGU_00259	BGU_00261	BGU_00263	BGU_00265	Average
Interpolation	1.8622	1.7198	2.8419	1.3657	1.9376	1.9454
Arad <i>et al.</i>	1.7930	1.4700	1.6592	1.8987	1.2559	1.6154
A+	1.3054	1.3572	1.3659	1.4884	0.9769	1.2988
Galliani <i>et al.</i>	0.7330	0.7922	0.8606	0.5786	<b>0.8276</b>	0.7584
Our	<b>0.6172</b>	<b>0.6865</b>	<b>0.9425</b>	<b>0.5049</b>	0.8375	<b>0.7177</b>
<i>RMSE<sub>2</sub></i>						
	BGU_00257	BGU_00259	BGU_00261	BGU_00263	BGU_00265	Average
Interpolation	3.0774	2.9878	4.1453	2.0874	3.9522	3.2500
Arad <i>et al.</i>	3.4618	2.3534	2.6236	2.5750	2.0169	2.6061
A+	2.1911	1.9572	1.9364	2.0488	1.3344	1.8936
Galliani <i>et al.</i>	1.2381	<b>1.2077</b>	<b>1.2577</b>	0.8381	<b>1.6810</b>	<b>1.2445</b>
Ours	<b>0.9768</b>	1.3417	1.6035	<b>0.7396</b>	1.7879	1.2899



# Quantitative Results

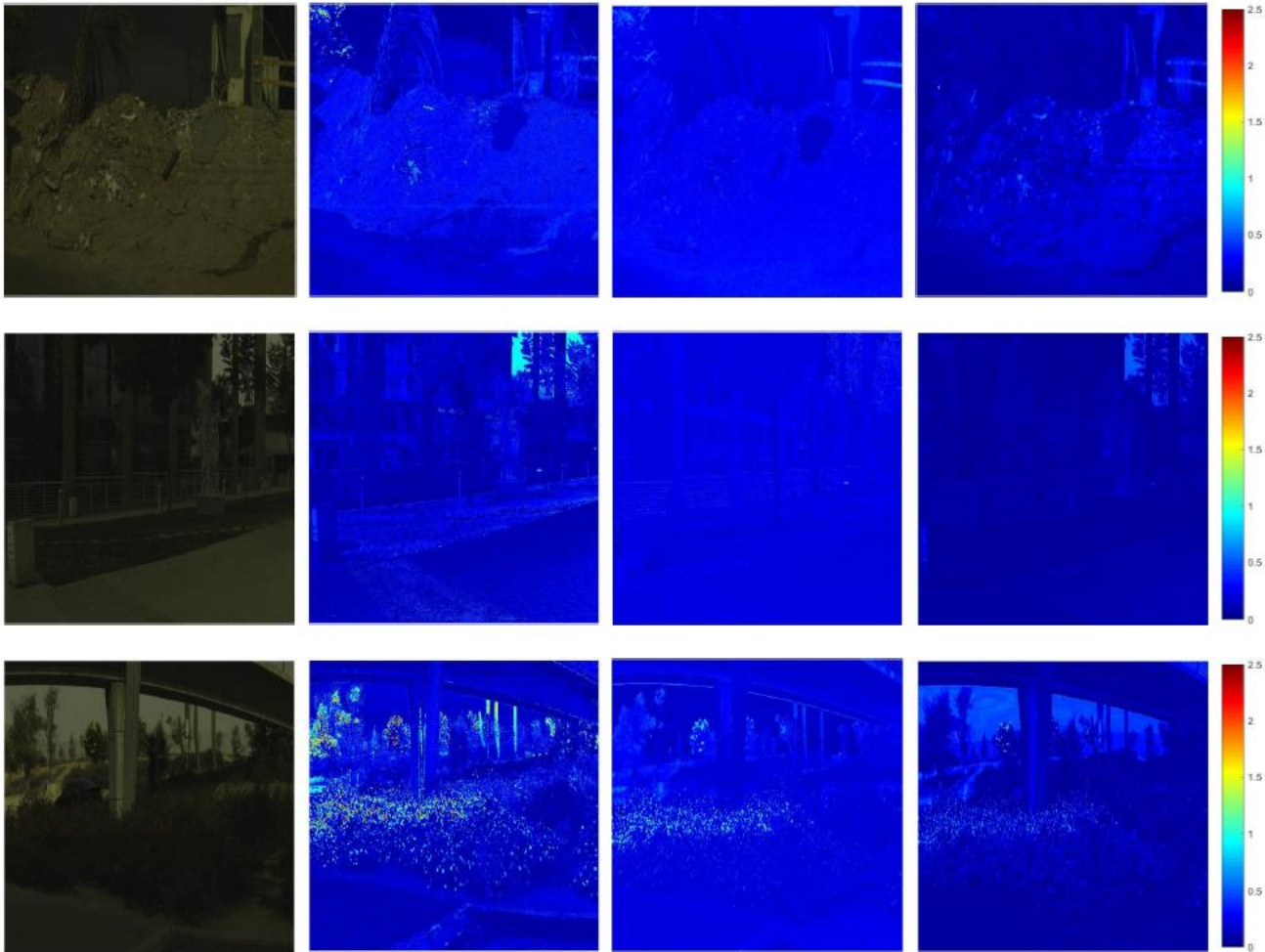
$rRMSE_1$						
	BGU_00257	BGU_00259	BGU_00261	BGU_00263	BGU_00265	Average
Interpolation	0.0658	0.0518	0.0732	0.0530	0.0612	0.0610
Arad <i>et al.</i>	0.0807	0.0627	0.0624	0.0662	0.0560	0.0656
A+	0.0580	0.0589	0.0612	0.0614	0.0457	0.0570
Galliani <i>et al.</i>	0.0261	0.0268	0.0254	0.0237	0.0289	0.0262
Ours	<b>0.0235</b>	<b>0.0216</b>	<b>0.0230</b>	<b>0.0205</b>	<b>0.0278</b>	<b>0.0233</b>
$rRMSE_2$						
	BGU_00257	BGU_00259	BGU_00261	BGU_00263	BGU_00265	Average
Interpolation	0.1058	0.0933	0.1103	0.0759	0.1338	0.1038
Arad <i>et al.</i>	0.1172	0.0809	0.0819	0.0685	0.0733	0.0844
A+	0.0580	0.0589	0.0612	0.0614	0.0457	0.0610
Galliani <i>et al.</i>	0.0453	<b>0.0372</b>	<b>0.0331</b>	0.0317	<b>0.0562</b>	<b>0.0407</b>
Ours	<b>0.0357</b>	0.0413	0.0422	<b>0.0280</b>	0.0598	0.0414
$SAM$ (degree)						
	BGU_00257	BGU_00259	BGU_00261	BGU_00263	BGU_00265	Average
Interpolation	3.9620	3.0304	4.2962	3.1900	3.9281	3.6813
Arad <i>et al.</i>	4.2667	3.7279	3.4726	3.3912	3.3699	3.6457
A+	3.2952	3.5812	3.2952	3.0256	3.2952	3.2985
Galliani <i>et al.</i>	1.4725	1.5013	<b>1.4802</b>	1.4844	<b>1.8229</b>	1.5523
Ours	<b>1.3305</b>	<b>1.2458</b>	1.7197	<b>1.1360</b>	1.9046	<b>1.4673</b>

# Visual Results

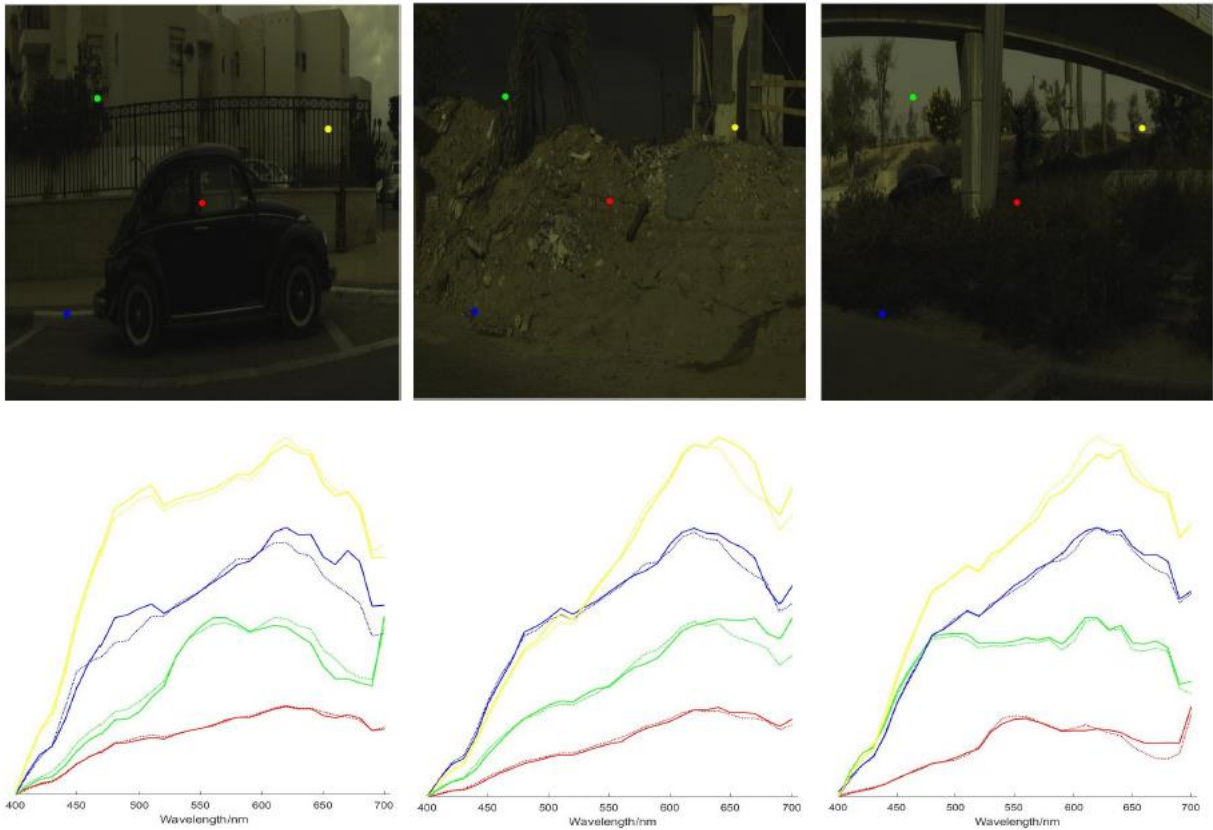




# Visual Results



# Visual Results





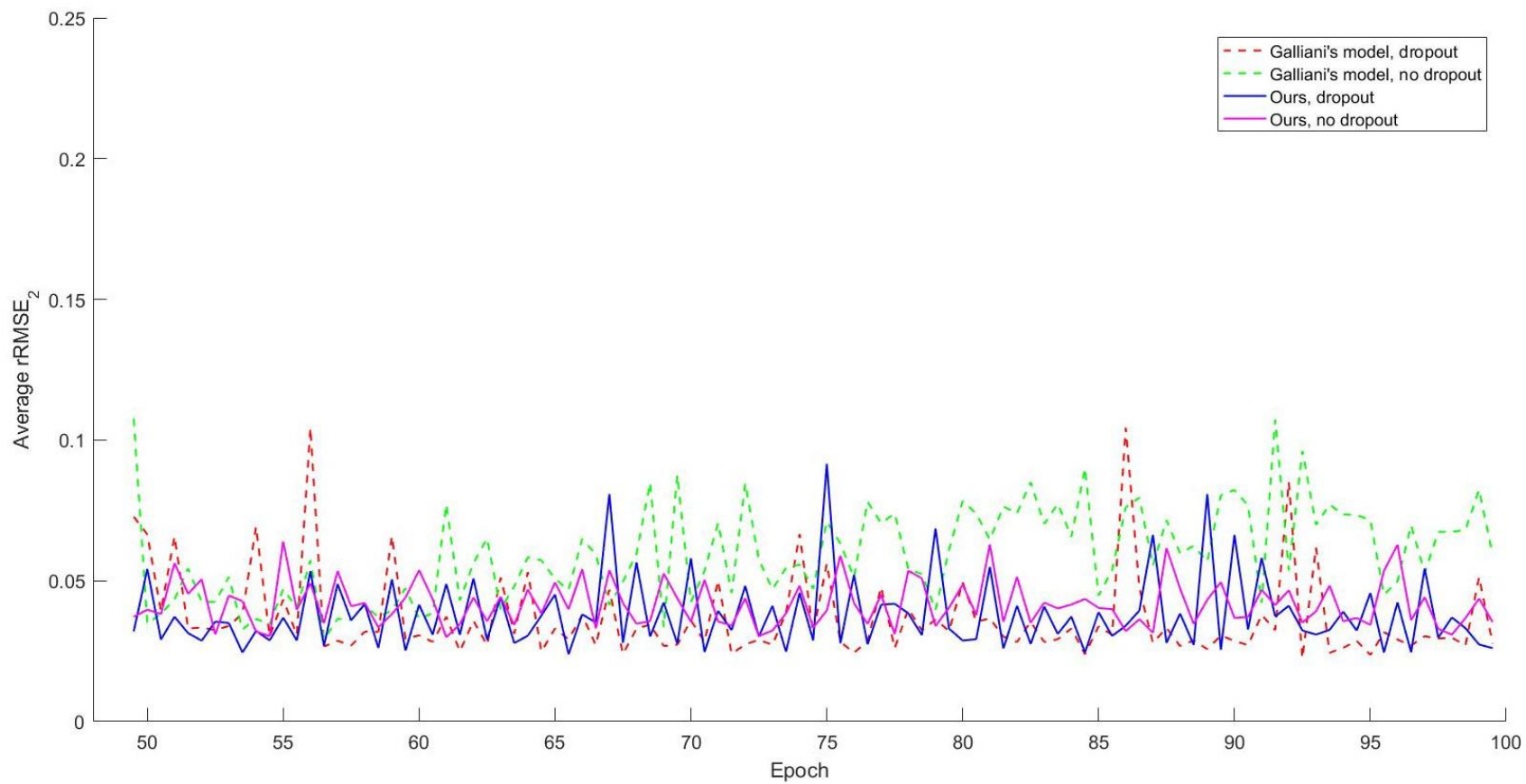
# Sensitive Analysis

	Galliani <i>et al.</i>	Galliani <i>et al.</i> (no dropout)	Increment (%)	Ours	Ours (no dropout)	Increment (%)
$RMSE_1$	0.7584	1.6092	112.18	0.7177	1.0662	48.56
$RMSE_2$	1.2445	2.0492	64.66	1.2899	1.8168	40.85
$rRMSE_1$	0.0262	0.0617	135.50	0.0233	0.0320	37.34
$rRMSE_2$	0.0407	0.0673	65.36	0.0414	0.0593	43.24
$SAM$	1.5523	2.1358	37.59	1.4673	1.6206	10.45

our network is *more robust* and  
*less sensitive* to hyper-parameters



# Sensitive Analysis





# Publication

**Yiqi Yan**, Lei Zhang, Wei Wei, Yanning Zhang, *Accurate Spectral Super-resolution from Single RGB Image Using Multi-scale CNN*.  
Submitted to Chinese Conference on Pattern Recognition and Computer Vision (PRCV) 2018